

UVA SCHOOL OF ARCHITECTURE

www.arch.virginia.edu

Consistent with the revolutionary legacy of the University of Virginia, the School of Architecture's mission is to build the next generation of innovative leaders, thinkers, designers and makers. At UVA School of Architecture, you will not only engage the challenges of our time, but also envision, design and build the most just, compelling, and courageous of futures.

Inquiry, creativity, and action is essential to our practices. What we do is developed through design and speculation, through imagination and analysis, through critical thinking and hands-on making. Throughout all our programs, we build on our strengths as an inherently interdisciplinary community, working both within and across our four programs: ARCHITECTURE, LANDSCAPE ARCHITECTURE, URBAN + ENVIRONMENTAL PLANNING, and ARCHITECTURAL HISTORY.

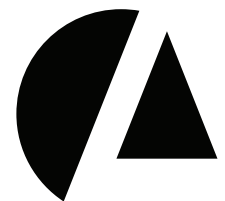
As part of a leading research institution, the School of Architecture engages students and faculty across the university, in partnership with non-profits and other collaborators. We understand architecture as the broadest possible expression of the built environment and seek to define its most significant forms of impact. Our graduates will interpret, preserve, curate, envision, and transform the future of the built environment at every scale, from the detail to the city, from the object to the territory. Our graduates will foster meaningful change, through engaged curiosity, defined purpose and steadfast optimism.

ARCHITECTURE

UVA School of Architecture offers studio-intensive degrees at the undergraduate and graduate level in architecture. Our undergraduate and graduate architecture students take studio courses every semester; these are intensive project-based, often research-focused courses, through which our students develop individual or collaborative design propositions. Studios build the capacity to creatively, innovatively and ethically respond to spatial, material, tectonic, and cultural questions through an articulated design process. The design process is a rigorous way of addressing the most relevant questions of the day, through advanced research, critical inquiry and ambitious acts of making. The studio is a unique teaching and learning space and an essential element of our shared curricula in architecture, at both the undergraduate and graduate levels. It is a space of community where our students are encouraged to experiment, speculate, and engage through individual and collective design actions. Studios provide individually-tailored, one-on-one learning opportunities between a faculty member and a student. Studios are supported by a rich suite of lectures, seminars, and workshops in architectural technology, fabrication, theory, history, professional practice, visualization, and design culture.

LANDSCAPE ARCHITECTURE

Our curriculum in landscape architecture is offered at the graduate level. The Landscape Architecture program challenges our students to imagine new landscape systems through rigorous research, design speculation, and the deployment of nascent technologies while remaining grounded in the discipline's professional practices and methods of material construction. The curriculum is built around the design studio, taken each semester. The studio sequence exposes students to the range of scales and topical issues in landscape architecture. In emphasizing the ability to read and interpret a site within its context and shape its future based on those findings, the initial studios are based locally and emphasize on-site experience and documentation of place. Studios in the second and third years offer students opportunities to participate in interdisciplinary studios in cities and locations around the country and abroad. These advanced studios are research based, which encourages students to investigate the broader issues beyond a specific design problem and arrive at innovative and bold proposals. Design studios are supported by courses in ecology, technology, planted form, digital practices, and the history/theory of landscape architecture.



URBAN + ENVIRONMENTAL PLANNING

Urban + Environmental Planning at UVA School of Architecture emphasizes the impact that planning and design can have on the built environment. Rapid and expansive global urbanization has created many challenges - from adapting to climate change to investing in renewable energy strategies, from expanding affordable housing and economic opportunities in cities to creating healthy and just environments for all. Offering degrees at both the undergraduate and graduate level, the Urban + Environmental Planning curriculum gives students professional planning and design skills, emphasizing theories of planning, methods of analysis and geospatial technologies, and creative strategies for implementation. UEP students experience the practice of planning first-hand through research, design and community-driven projects, internships, interdisciplinary study, and global travel experiences. Students propose ways that transportation, housing, social services, land use, and health can work systematically to build sustainable and equitable urban areas.

ARCHITECTURAL HISTORY

Architectural History at UVA emphasizes the exploration of the history of architecture, landscape and cities by analyzing the sources and forms of creative architectural expression, while at the same time, approaches architecture as a critical feature in a broader social and cultural context. UVA School of Architecture's Architectural History programs at both the undergraduate and graduate levels offer the exceptional opportunity of studying architectural history at a UNESCO World Heritage Site on University grounds and nearby Monticello. Both in the classroom and beyond, Architectural History at UVA explores issues of preservation, conservation, heritage, identity and politics. Through lecture courses, specialized research seminars, independent thesis and dissertation projects, and guest lectures and symposia, our faculty and students investigate the changing meaning of architecture for the people who commission, design, build, use, preserve, and demolish buildings, landscapes and cities. In addition to a strong concentration of specialists in American architecture, our award-winning faculty include scholars in medieval, Renaissance and Baroque, modern European, East Asian architectural history, and architectural theory.

PHD in the CONSTRUCTED ENVIRONMENT

UVA School of Architecture's PhD program is a cross-disciplinary doctoral program for scholars and researchers investigating the built environment and its connections to a broader range of disciplines. We recognize that the decisions, histories, and processes — social, biological, and physiographic — that produce the constructed environment are neither static nor pre-given, but are dynamic and interconnected, and constitute situated adaptive systems. To contend with the complex and evolving character of the constructed environment, our PhD program engages with these issues from technical, material, policy, and theoretical perspectives. We support research that mixes methods from the natural, social, and data sciences with those stemming from the humanities and design disciplines, including quantitative and qualitative analyses and methods. Our PhD program offers faculty expertise in four broad topics of study: Social + Spatial Organizations, Urban + Ecological Intersections, Digital + Data-Driven Technologies, and Identity Formations.

INTERESTED IN OUR PROGRAMS? WE ARE HERE TO HELP ANSWER YOUR QUESTIONS.

Contact: Cindy Kiefer, Director of Recruitment, Admission and Financial Aid
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